

Katherine Balch

**music for young water that danced beneath my feet**

*for percussion, celeste, harp, and string orchestra*

(2022)



# Instrumentation

## 2 percussion

**percussion 1:** tubular bells, vibraphone, large suspended cymbal,  
small frog guiro, 2 resonant, small/medium-sized rocks

**percussion 2:** xylophone prepared with piccolo woodblock, guiro, 2  
glass bottles (see performance notes), large and medium suspended  
cymbals, bass drum, capiz shell chimes, small triangle, 2 resonant,  
small/medium-sized rocks

harp  
celeste

—

violin I

violin II

viola

violoncello

double bass

(at least 12/10/8/8/6)

# Performance notes

## in general

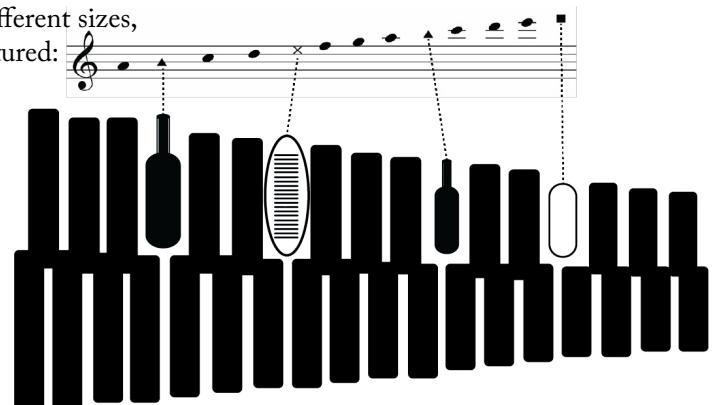
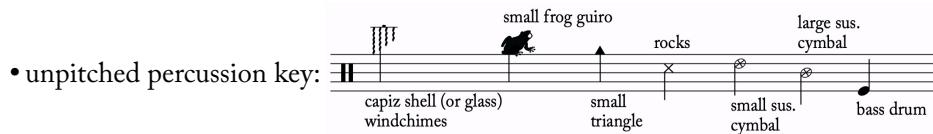
- duration: c.8'

## percussion

- the following tubular bell pitches are needed:



- the xylophone is prepared with piccolo woodblock, guiro, and 2 resonant glass bottles of different sizes, which are placed between the accidental keys and notated with alternative noteheads, as pictured:



## harp

- all harmonics written where played (sounding 8va)

## strings

- s.t./m.s.t/s.p./m.s.p = sul tasto, molto sul tasto, sul pont, molto sul pont

- c.l.b. = col legno battuto

- = ricochet, let sound die naturally, *sempre*

- triangle notehead () = as high as possible

- = pizz. behind bridge. If possible, use figure nail for a very percussive, bright effect.

- box figures are sometimes accompanied by a rhythmic trajectory figure that indicates the gesture either speeds up ( ...)

or slows down ( ...). This is to achieve an overall trajectory of textural sparseness to density or vice-versa within the overall phrase of a given boxed figure. Care should be taken to achieve this textural trajectory when applicable.

- creaky ship sound = l.h. mute strings, *reste*, r.h., rotate bow overpressure near frog back and forth, ad. lib., for a *delicate erratic croaking sound*, no pitch

- windshield wiper effect = l.h. mute strings, *reste*, r.h., rapidly brush bow m.s.t. to m.s.p. ad. lib. in quasi-circular motion for a *gentle, airy, wispy sound with some high partials peaking through*

- quotational dynamics (i.e. "*mf*") indicate effort to produce sound, not actual resultant sound, which is typically quite soft.

- double bassists require large binder clip that is clipped around the E string for a *noisy, rattling effect* when bowed

- **all non-standard playing techniques described in score when they first appear and are demo'd here:**

music for young water that danced beneath my feet

*Co-Commissioned by the Dallas Symphony Orchestra, Music Director Fabio Luisi  
With generous support of the Norma and Don Stone New Music Fund  
And by the Bravo! Vail Music Festival*

Katherine Balch (2021)

Brisk, ♩ = c.108

Percussion 1      tubular bells

*mp sempre l.v.*

Percussion 2      xylophone (prepared, see performance notes), hard wood or plastic mallets *sempre*

Harp      (n.b. all harmonics sound 8va)  
*mf sempre l.v., little bubbles*

Celesta

Violin I      Brisk,  $\text{♩} = \text{c.}108$   
*p dolce ma non troppo*

1

5

Perc. 1

(guiro)

(glass bottles)

(wood block)

Perc. 2

*p*

*mp*

*p*

*pp*

*p*

*mf*

*ppp*

Hp.

Musical score for orchestra and double bass, page 10, measures 1-10.

Instrumentation: Vln. I, DIV., Vln. II, DIV. II/III, Vla., Vc., Db.

Measure 1: Vln. I plays eighth-note patterns. DIV. has sixteenth-note patterns labeled "m.s.p., chirpy".

Measure 2: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II joins with sixteenth-note patterns labeled "m.s.p., chirpy".

Measure 3: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. begins sixteenth-note patterns labeled "m.s.p., harm. gliss from bridge to scroll, noisy".

Measure 4: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. continues sixteenth-note patterns. Vc. joins with sixteenth-note patterns labeled "m.s.p., chirpy".

Measure 5: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. continues sixteenth-note patterns. Vc. continues sixteenth-note patterns. Db. joins with sixteenth-note patterns labeled "m.s.p., chirpy".

Measure 6: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. continues sixteenth-note patterns. Vc. continues sixteenth-note patterns. Db. continues sixteenth-note patterns.

Measure 7: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. continues sixteenth-note patterns. Vc. continues sixteenth-note patterns. Db. continues sixteenth-note patterns.

Measure 8: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. continues sixteenth-note patterns. Vc. continues sixteenth-note patterns. Db. continues sixteenth-note patterns.

Measure 9: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. continues sixteenth-note patterns. Vc. continues sixteenth-note patterns. Db. continues sixteenth-note patterns.

Measure 10: Vln. I continues eighth-note patterns. DIV. continues sixteenth-note patterns. Vln. II continues sixteenth-note patterns. Vla. continues sixteenth-note patterns. Vc. continues sixteenth-note patterns. Db. continues sixteenth-note patterns.

10

Perc. 1

Perc. 2 (guiro) (g.b.) (w.b.) to vibes *p* *mf*

Hp. *f* *mf*

DIV.

Vln. I *mp dolce*

SOLO SOLO, chirpy, scurrying *pp as before* *mf* *pp* *sfp* *p* *ric. 4<sup>l</sup> gliss to bridge*

Vln. II *pp as before* *sfp* *pp* *ricochet + gliss to bridge*

Vla. *mf as before* *pp* *mf* *poco s.p., warm, clear harmonic*

Vc. *mf as before* *pp* *mf* *I* *II* *m.s.p., harm. gliss from bridge to scroll, noisy*

Db. *p*

14 vibraphone (soft mallets, warm, resonant sound)

Perc. 1

Perc. 2

Hp.

Vln. I

SOLO

(SOLO) ric. + gliss to bridge

ALTRI: ricochet + gliss.  
repeat boxed figure ad. lib. independent of other players, slowing down activity until end of gesture for a composite effect of dense to sparse erratic, delicate chirping

Vln. II

SOLO

Vla.

Vc.

Db.

fff

A

18

Perc. 1      *p* — *mf*

Perc. 2      *f* *crisp, wood-block like*

Hp.

*ff*      *mp ff mf*

*ff*      *mf*

*ff*      *mf*

*p*

A

Vln. I

SOLO      II, s.p.      *mp*

TUTTI, II, s.p.      *mp*

Vln. II      s.p.      *mp*

SOLO      (SOLO)      *ppp*

Vla.      TUTTI, div., ord.      *ppp*

SOLO      poco s.p., warm, clear harmonic      *ppp*

Vc.      m.s.p.      *ppp*      *ord.*

Db.      *mp*      *p*

*poco s.p., warm, clear harmonic*

*ord., slow, even gliss.*

*ppp*      *ord.*

*ppp*      *ord.*

*ppp*      *ord.*

*ppp*      *ord.*

*ppp*      *ord.*

23

Perc. 1

Perc. 2

Hp.

Vln. I

SOLO

Vln. II

Vla.

Vc.

D. b.

This musical score page contains six systems of music for various instruments. The instruments listed on the left are Percussion 1, Percussion 2, Bassoon (Horn), Violin I, Solo Violin, Violin II, Viola, Cello, and Double Bass. The score is divided into six systems by vertical bar lines. The first system starts with Percussion 1 and Percussion 2 playing eighth-note patterns. The second system begins with Bassoon (Horn) playing eighth-note patterns, followed by a solo section for Solo Violin. The third system features Violin I and Solo Violin playing eighth-note patterns. The fourth system includes Violin II and Solo Violin. The fifth system includes Viola and Solo Violin. The sixth system includes Cello and Solo Violin. The score uses a variety of dynamics like *p*, *mf*, *pp*, *f*, and *sfz*. Performance instructions include *detaché*, *m.s.p., chirpy*, *8va*, and *bisb.*. Measure numbers 23 are indicated at the top of each system.

27

Perc. 1

Perc. 2

Hp.

Vln. I

Vln. II

ord.

SOLO

m.s.p., chirpy, scurrying, flautando

Vla.

SOLO

detaché

Vc.

Db.

*p* *mf* *pp* *mp*

*mf* as before

*f* *5* *5* *p* *5* *5* *5* *5* *ppp* *sfp*

*mf* *p*

*f* *5* *5* *5* *5* *5* *5* *5* *ppp*

*mf* *p*

*f* *5* *5* *5* *5* *5* *5* *5* *ppp*

*mf* *p*

*mf*

*mf*

30

Perc. 1      *fp*      *mp*

Perc. 2      *f*

Hp.      *ff*      *mf*

Vln. I      *mf*      *pp*      DIV.

Vln. II      *mp*

Vla.      *sfp*

SOLO      *SOLO, s.p., riccchet + gliss to bridge*

Vc.      *p*      *mf*

Db.      *p*

to tubular bells

Vln. I      *ord.*      *mp*

TUTTI, DIV., *ord.*      *mp*

Vla.      *mp*

SOLO      *riccchet + gliss to bridge*      *detaché* 5      *pp*

Vc.      *p*      *mf*      *detaché* 5      *pp*

Db.      *p*      *mf*      *detaché* 5      *pp*

NON DIV.      *mf*      *ppp*

DIV.      *pizz.*      *mf*

arco      *p*

34

tubular bells

**B**

Perc. 1

Perc. 2

Hp.

Vln. I

SOLO

Vln. II

SOLO

Vla.

SOLO

Vc.

Db.

*mp semper l.v.*

*mf*

*p*

*p sub.*

*(mf)*

*f*

**DIV.**

**III**

*p*

*mf*

*mf*

*mf*

*p*

*f*

*p*

*slow, even gliss.*

*pp*

*f*

*ppp*

**SOLO**

*pp*

*f*

*p*

**NON DIV.**

*mp*

38 (tub. B)

Perc. 1

Perc. 2 *mf* 5 5 5 *ppp* *f sub.*

Hp. *ff* *sra* *mf*

Vln. I *mf* *mf* *pp*

SOLO *f* 5 5 5 *ppp* *p*

Vln. II *p*

TUTTI, div.

SOLO *f* *sfzp* *p* *f* *mp*

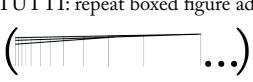
Vla. *f* *mp*

Vcl. *sim.* *(.)* *(SOLO)* *p*

SOLO *p* *sim.* *(.)* *(SOLO)* *ALTRI, NON DIV.* *p*

Vc. *sim.*

D. *p*

TUTTI: repeat boxed figure ad. lib. independent of other players, slowing down activity until end of gesture for a composite effect of dense to sparse *erratic, delicate chirping*  
 (boxed figure: 

42 (tub. B)

Perc. 1

Perc. 2

Hp.

Vln. I

Vln. II

SOLO

Vla.

SOLO

Vc.

Db.

46

Perc. 1 to vibes

Perc. 2 (8) *vibraphone (med. soft mallets, warm, full sound)*  
*large sus. cymbal (soft mallets)*

Hp. *f* *ppp* *f*

SOLO (pp) ALTRI (div. à 4) *sra* *poco fp* *molto express* *mf* *p*

Vln. I

SOLO (pp) *poco fp* *molto express* *mf* *p* (blend with altri)  
 ALTRI (div. à 3) DIV.

Vln. II

SOLO TUTTI (div.) *mf*

Vla. *f* *mf*

TUTTI Vc.

Db. *mp* slow, even gliss.

51

Perc. 1

Perc. 2 med. sus. cymbal

Hp.

(8)

SOLO

Vln. I s.p., chirpy, repeat figure ad. lib. independent of other players, leave space between "chirps" for a composite sparse effect

Vln. II

SOLO ALTRI (div. à 4)

Vla.

Vc.

Db.



**C**

poco rit.

vibes (med. hard mallets)

Perc. 1

xylo

Perc. 2

bass drum

Hp.

bisb.

cel.

SOLO

Vln. I

s.p., chirpy, repeat figure ad. lib. independent of other players, leave space between "chirps" for a composite sparse effect

Vln. II

slow, even gliss.

SOLO

Vla.

s.p., chirpy, repeat figure ad. lib. independent of other players, leave space between "chirps" for a composite sparse effect

Vc.

Db.

DIV.

62

**D** Meno mosso,  $\text{♩} = \text{c. } 84$ 

large sus. cymbal (soft mallets)

Perc. 1

Perc. 2

Hp.

Cel.

*sim.*

*mf* — *ppp*

*SOLO*

*p*

*ppp*

*emerge to foreground poco a poco...*

**D** Meno mosso,  $\text{♩} = \text{c. } 84$ 

s.p., *chirpy*, repeat figure ad. lib., dialogue with other soli

TUTTI: speed up gesture ad. lib., independent of other players, for a composite effect of *poco a poco less sparse, more active*

SOLO

*pp dolce, sparse*

*fzp*

(*...*)

Vln. I

SOLO

*fzp*

Vln. II

s.p., *chirpy*, repeat figure ad. lib., dialogue with other soli

SOLO

*pp dolce*

*fzp*

*I*

*IV*

*mf*

*p*

Vla.

SOLO

*mf*

*p*

Vc.

Db.

Bursting, overflowing,  $\text{♩} = \text{c.63}$

( $\text{♩}^{\text{3}} = \text{♩}$ )

vibes, warm, full sound, blend with harp and celeste

Perc. 1

Perc. 2

Hp.

Cel.

emerge to foreground poco a poco...

*(l'istesso tempo)*

Bursting, overflowing,  $\text{♩} = \text{c.63}$

( $\text{♩}^{\text{3}} = \text{♩}$ )

TUTTI: slow down gesture ad. lib., independent of other players, for a composite effect of *poco a poco less active, more sparse*

( ...)

SOLO

"mf" active

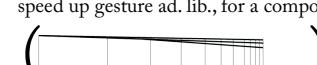
Vln. I

"mf" active

"mf" active

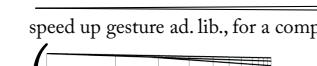
"mf" active

speed up gesture ad. lib., for a composite effect of *poco a poco less sparse, more active*

( ...)

SOLO

speed up gesture ad. lib., for a composite effect of *poco a poco less sparse, more active*

( ...)

Vln. II

"mf" active

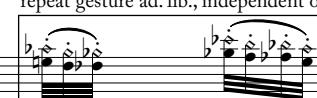
speed up gesture ad. lib., for a composite effect of *poco a poco less sparse, more active*

( ...)

SOLO

"mf" active

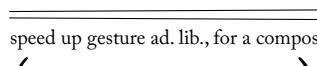
repeat gesture ad. lib., independent of other players quickly, *agitato*



"mf" active

Vla.

speed up gesture ad. lib., for a composite effect of *poco a poco less sparse, more active*

( ...)

Vc.

fff

Db.

fff

fff

fff

fff

73

Perc. 1

Perc. 2

Hp.

Cel.

SOLO

Vln. I

TUTTI: slow down gesture ad. lib., independent of other players, for a composite effect of *poco a poco less active, more sparse*  
(...) ...

SOLO

Vln. II

TUTTI: slow down gesture ad. lib., independent of other players, for a composite effect of *poco a poco less active, more sparse*  
(...) ...

Vla.

Vc.

Db.

E

76

Perc. 1

large sus. (bow, clear partial)

Perc. 2

med. sus. (bow, clear partial)

Hp.

Cel.

Vln. I

TUTTI, non div., con sord.

Vln. II

SOLO

(let sound die naturally)

TUTTI, non div., con sord.

Vla.

Vc.

Db.

79

Perc. 1

f — p — ff — p sub. — f — mp sub.

large sus., (soft mallets, hold triangle beater)

med. sus. (scrape, triangle beater)

capiz shell chimes (gently agitate)

Perc. 2

ppp — mp — sfz — p

Hp.

Cel.

Vln. I

TUTTI, non div., con sord.

Vln. II

Vla.

Vc.

Db.

creaky ship sound

"p" sempre dolce

ppp

82

Perc. 1

*large sus.*      *xylo*      *sust.*

Perc. 2

*mp dolce splash*

Hp.

Cel.

*p*      *mf*

Vln. I

*dramatic gliss.*      *mf*      *ppp*

Vln. II

*dramatic gliss.*      *mf*      *ppp*

Vla.

*dramatic gliss.*      *mf*      *ppp*

Vc.

*dramatic gliss.*      *mf*      *ppp*

D. b.

*dramatic gliss.*      *ppp*

*p*      <*mp*>

*slow, even gliss.*

*dramatic gliss.*

=

molto rit.       $\text{♩} = \text{c.} 42$

85

Perc. 1

*f*      *pp*

*capiz chimes, splash*

Perc. 2

*xylo*      *sust.*

Hp.

Cel.

*f*      *mp*      *p*      *pp*      *p*

*small triangle*

*molto rit.*       $\text{♩} = \text{c.} 42$

Vln. I

*slow, even gliss.*

Vln. II

*slow glissandi between E and D $\sharp$ , lazy, wilting*

Vla.

*slow, even gliss.*

Vc.

*creaky ship sound, as before*

D. b.

*3*

*ppp*

*"mp"*

*"ppp"*

**F** accel.

*d = c.63*

88

Perc. 1

Perc. 2

Hp.

Cel.

*mf*  
xylo

*f as before*

*SOLO, senza sord., pizz.*

*p f*  
ALTRI, con sord.

*p f*  
SOLO, senza sord.

*SOLO, senza sord.*

*ALTRI, con sord.*

*6*

*ppp* — *mf* *6* — *ppp* — *mp*

*rocks (hold in palm of hand and gently tap together, dolce)*

*capiz shell chimes (gently agitate)*

*cl.b. bow gliss. (mute strings, l.h. restez, bounce bow m.s.t to m.s.p.)*

*arco*  
*8va*

*pizz.*

*ppp*

*GLI ALTRI*

*arco*  
*s.p., flüchtig*

*pizz.*

*III*

*ppp*  
*arco, s.p., flüchtig*

*ALTRI (con sord.)*

*SOLO, s.p.*

*ALTRI (con sord.)*

*TUTTI, non div. creaky ship sound, as before*

*3*

*ppp*

95

vibes (med. hard mallets)

Perc. 1

Perc. 2

Hp.

Cel.

SOLO

Vln. I

SOLO

Vln. II

SOLO

Vla.

SOLO

Vc.

D. b.

mf 6 ppp

mp

mf

mf ppp

mf 3 ppp

arco, ord.

p 3 mf 3 ppp

3 3 ppp

mf ppp

mf ppp

mf ppp

mf ppp

mf ppp

slow, even gliss.

arco

3 3 3 3 ppp

mf ppp

98

Perc. 1  
Perc. 2  
xylo  
Hp.  
Cel.  
Vln. I  
Vln. II  
Vla.  
Vc.  
Db.

*slow, even gliss.*

101

Perc. 1  
Perc. 2  
Hp.  
Cel.  
Vln. I  
Vln. II  
Vla.  
Vc.  
Db.

*(.)*



**G**

107

Perc. 1 *f sub.* *mp* *f sub.* *mp*

Perc. 2 *f* *3* *(f)*

Hp. *f sub.* *6* *f sub.* *6*

Cel.

**G**

SOLO *p* *mf* *5* *5* *5* *f* *ff* *twangy*

DIV. *p* *f* *ppp* *mf* *ord.* *SOLO, senza sord.* *f* *3* *p* *(ALTRI)*

Vln. I *fp* *mf*

SOLO *p* *mf* *p* *p* *3* *3* *3* *f* *SOLO, senza sord.* *f* *(ALTRI)*

DIV. *p* *f* *ppp* *mf* *NON DIV.* *mf* *f* *twangy*

Vla. *p* *f* *pp* *mf* *arco* *pizz.* *mf* *5* *5* *6* *p*

Vc. *f* *pp* *mf* *ppp* *mf* *ppp* *mf* *s.p., sparkly*

TUTTI *f* *pp* *mf* *ppp*

Db.

110

Perc. 1 *f sub.*  
*pp* *mf* *p*

Perc. 2 *f* *(g.b.)* *3* *mp* *f*

Hp. *f sub.* *p sub* *f* *mf*

Cel.

SOLO *f percussive* *m.s.p.* *pizz.* *mf dolce* *p >*  
*(SOLO)* *f* *mf* *f* *mf dolce* *f* *NON DIV., arco*  
Vln. I *GLI ALTRI, DIV., senza sord.* *p* *mf* *pizz.* *mf* *(arco)* *mp* *pp*

SOLO *arco* *f percussive* *ff* *p 3*  
*(SOLO)* *s.p., sparkly* *pp* *f* *ALTRI, DIV.*  
Vln. II *GLI ALTRI, senza sord.* *pp* *mf* *< mp >*

SOLO *arco, s.p.* *molto* *mf dolce* *f*  
*senza sord.* *pp* *mf* *s.p.* *ord.* *< mp >*

SOLO *(pizz.)* *p* *mf* *mf dolce* *senza sord.*  
Vc. *pp* *mf* *f*

Db. *pp* *mf* *DIV.* *pizz.* *pp* *mp*  
*pp* *mf* *creaky ship sound, as before* *3* *ppp"*



**H** ♩ = c.126 (L'istesso tempo, more beats)

(♩ = ♩)  
vibes (med. soft mallets)

**Perc. 1** 117  
**Perc. 2** *ppp* *f* *fff* *f* *ppp* *p*  
*mp* *mf* *ff* *mf dolce*

**Hp.** *ff* *mf dolce*

**Cel.** *ff*

**Vln. I** s.p., *chirpy*, repeat figure ad. lib., begin slow and speed up gesture, *as before*  
 (♩ = ♩)  
 I *pp dolce, sparse* II *mf active*  
 DIV. *mf* *p*  
 SOLO *ppp dolcissimo* *mf* *f*

**Vln. II** speed up gesture ad. lib., *as before*  
 (♩ = ♩)  
 II. s.p., *chirpy*, repeat independent of other players, leave space between "chirps" for a composite *sparse* effect  
*mf active* *pp dolce, sparse (as before)*

**Vla.** *mf* *p*

**Vc.** s.p., *chirpy*, repeat figure ad. lib., begin slow and speed up gesture, *as before*  
 (♩ = ♩)  
 I *pp dolce, sparse* II *mf active*  
 pizz. *p* *mp*

**Db.** TUTTI, creaky ship sound *ppp'*  
 DIV. *(p)*  
 (half section: place binder clip on IV for gentle rattling sound when bowed)

122

Perc. 1      frog guiro (scrape) 

Perc. 2      rocks, as before  (d.+d.)

Hp.       mp

Vln. I      arco  pizz.  m.s.p.  pp dolce, sparse (as before)

Vln. II      (arco)  mf  IV, arco, ord.  dramatic gliss.

Vla.      pizz.  mf s.p.  ord.

Vc.      NON DIV., pizz.  mp  p  mf  p  NON DIV., dramatic gliss.

Db.      (d.)  pp  mf  p 

(half section: IV prepared with binder clip)



127

Perc. 1       f  ppp

Perc. 2       p  mf  p bisb.  (mf)

Hp.      ff  3  mf  mp dolce  ppp

Cel.      f  fp  mp  ppp speed up gesture ad. lib., as before  ...

Vln. I      m.s.p.  ppp  mp  ppp

Vln. II       ord.  mp  ppp

Vla.      "mf" active  arco  p  mf  pizz. 

Vc.      ppp  mp  p  p  mp  ppp

Db.       arco, ord.  p  mp  ppp  mp  ppp

**I**

131 vibes

Perc. 1

Perc. 2

Hp.

Cel.

Vln. I

Vln. II

Vla.

Vc.

Db.

slow down gesture ad. lib., as before

"mf" active

"ppp" sparse

(.)

NON DIV., pizz.

pp

NON DIV., pizz.

pp — mp

NON DIV.

mf

p

molto vib.

pizz.

f

p

molto vib.

f

(remove binder clip)

**II**

136

Perc. 1

Perc. 2

xylo

SOLO (pizz.)

ALTRI (pizz.)

Vln. I

SOLO (pizz.)

ALTRI (pizz.)

Vln. II

Vla.

Vc.

Db.

rocks (as before)

ppp — mp

p — mf

f percussive

mp

f percussive

mp

f percussive

f percussive

pizz.

mp

p

142

Perc. 1      xylo  
Perc. 2      tri.  
Hp.  
SOLO  
SOLO (pizz.)  
Vln. I      ALTRI (pizz.)  
SOLO  
Vln. II  
Vla.  
Vc.  
Db.

p.d.l.t.  
p

vibes (soft mallet)

147

Perc. 1      tri.  
Perc. 2      mp  
Hp.      mf like bubbles (as beginning)  
SOLO  
Vln. I      mp sub., dolce arco  
              p shadowing concertmaster  
              ff twangy  
Vln. II      ff twangy  
Vla.      ff twangy  
Vc.      ff twangy DIV.  
Db.      ff twangy

poco rit.  
med. sus.  
ord.  
poco rit.  
f  
ff  
sfz p

**J** Tempo I,  $\text{♩} = \text{c.}108$ 

150

Perc. 1

large sus.

Perc. 2

**p** dolce splash

rocks (as before) ( $\text{♪}+\text{z}$ )

Hp.

Cel.

**ppp** 6 6 6 6 **mp** 6 6 **ppp**

**J** Tempo I,  $\text{♩} = \text{c.}108$ 

SOLO

**p** (SOLO)

ALTRI, div.

Vln. I

**pizz.**  
**8va**

**mp**

arco, s.p., chirpy

**pp**

arco, s.p., chirpy

**p**

SOLO

DIV., arco, con sord.

II, arco, s.p., chirpy

**sfp**

III, arco, s.p., chirpy

**pp**

Vln. II

IV

**mf**

**pp**

**s.p., chirpy**

**pp**

DIV.

**pizz.**

**mp**

arco, con sord.

**pp**

Vla.

**II, m.s.p.**

**mp**

DIV.

arco **mf**

TUTTI (div. à 2)

arco, s.p., chirpy

**pp**

Vc.

arco **ppp**

**pp**

Db.

arco **ppp**

arco **p**

harm. gliss, ad. lib. let each partial speak

154 frog guiro (scrape)

Perc. 1

vibes

(approx. rhythm, natural accel.)

Perc. 2

Hp.

Cel.

SOLO

arco, s.p., chirpy

pizz.

Vln. I

pp

mp

ppp

3 3

mf

3 3

s.p., chirpy

arco vib.

p singing

arco, con sord., molto vib.

p <>

Vln. II

pizz.

pp

mp

ppp

IV, con sord., arco

p

s.p., chirpy

arco, s.p., chirpy

Vla.

pp

pp

p

con sord.

Vc.

s.p., chirpy

ppp

con sord.

p

II

Vcl.

ppp

p

con sord.

ppp

p

Db.

ppp

p

mp



162 vibes

Perc. 1 *ppp*

Perc. 2 *p*

to tubular bells

*sra*

Hp. *mp*

*mf*

Cel. *mp*

*ppp*

*mp*

(pizz.)

SOLO (pizz.)

*f*

*mf*

*mp*

ALTRI, div., arco  
s.p., chirpy, slow down gesture ad. lib., as before  
(...) *mp* delicate cloud of activity

*ppp* very sparse

IV, senza sord.

warm, vib.

*ppp*

ALTRI, div.

Vln. I *mf*

*pp*

SOLO *pizz.* *sra*

Vln. II *mf*

*ppp*

*pp*

Vla. *s.p., chirpy*

*ppp*

*mp*

*pizz.*

*ppp*

*ppp*

*arco, con sord.*

*p*

*pp*

*ppp*

*ppp*

*pizz.*

*ppp*

*ppp*

*arco*

TUTTI, div., con sord.

Vc. *ppp*

*ppp*

*pizz.*

*pp*

*ppp*

*arco*

Db. *ppp*

167

tub. bells

Perc. 1

(8) *mp* *ppp* *mf sub.*

Perc. 2

*pp sempre l.v.*

Hp.

*ff mp ff mf*

*ff*

*ff mp*

Cel.

*p shadowing harp*

*mp*

*p*

SOLI À 2, arco, senza sord.

SOLO

(8) (pizz) *p*

*fp fp ppp*

*fp fp ppp*

ALTRI: DIV. à 3, con sord.

Vln. I

(con sord.)

*ppp*

(con sord.)

*ppp*

*ppp*

SOLI À 2, arco, senza sord.

SOLO

*mf*

*ppp*

*p*

*ppp*

Vln. II

Vla.

*arco, con sord.*

Vc.

NON DIV.

Db.



*frog guiro (scrape)*

177

Perc. 1

Perc. 2

Hp.

Cel.

(SOLI) flautando, on string, *whispy* s.p. m.s.t. flautando, *as before*

SOLO (ALTRI) *p* *mf*

Vln. I arco ord. *mf*

(SOLI) arco, con sord., m.s.t. flautando, on string, *whispy* *d*

SOLO (ALTRI) *pp* *d*

Vln. II *d*

(SOLI) *d*

SOLO (ALTRI) *d*

Vla. *d*

(SOLI) *d*

SOLO (ALTRI) *d*

Vc. *d*

Db. *ppp* gentle, airy, *whispy* sound with some high partials peaking through *mf* *mf*